



LUIS QUINTERO

Senior Gameplay Animator

WATCH REEL | luis-arq.com | lrzuiqui@gmail.com

Experience

2022-Present
Senior Animator
UBISOFT | DÜSSELDORF

4 AAA titles, 2 shipped
1st & 3rd person gameplay
Na'vi, Ikran & Direhorse animation
Previz, staging & mocap retargeting
Boss creature rigging & engine validation

2022
VFX Animator
AGORA & FRAMESTORE | MONTREAL

1 feature film shipped
Selected for trailer shot work
Facial animation & live plates
Dual-team production

2012-2022
Animator, Rigger
BRON, FIRSTBORN, iAnimate | U.S

Multiple projects shipped
Character animation · games, film & ads
Creature rigging & tech support
Cross-team production

Core Strengths

Character performance
Creature & mount animation
Quadruped & flying creature locomotion
Rigging creatures, humans & machines
Production animation tool development

Tools

Maya · Animbot · MotionBuilder
Snowdrop · Unreal · Adobe
ShotGrid · P4V · Jira

Education

BFA Digital Animation – PRATT INSTITUTE | NYC
Advanced Character Animation & Creatures - iAnimate